

# CS240

January 7, 2013

# Assembly Language

```
1  lw $t0, 0($s0)
2  add $t0, $t0, $t0
3  sw $t0, 0($s0)
```

# High Level Languages

```
1 int income = 200;  
2 income = income * 2;
```

# High Level Languages

```
1 int income = 200;  
2 income = income * 2;
```

- ▶ data type: A collection of values along with a collection of operations for manipulating those values (textbook).
- ▶ data type: An interpretation of a sequence of bits, along with a set of operations that conform to that interpretation (mine).
- ▶ Data types may be either
  - ▶ primitive - built into the language
  - ▶ programmer defined

# Abstract Data Type

- ▶ Abstract Data Type: a programmer-defined data type that specifies a set of data values and a collection of well-defined operations that can be performed on those values. Abstract data types are defined independently of their implementation.
  - ▶ simple: one or a few named fields
  - ▶ complex: a collection of data values

# ADT Example: Date

- ▶ `Date( month, day, year )`
- ▶ `day()`
- ▶ `month()`
- ▶ `year()`
- ▶ `monthName()`
- ▶ `dayOfWeek()`
- ▶ `numDays( otherDate )`
- ▶ `isLeapYear()`
- ▶ ...

# ADT Example: Bag

- ▶ Bag()
- ▶ length()
- ▶ contains( item )
- ▶ add( item )
- ▶ remove( item )
- ▶ iterator()

# Data Structures

Data Structure: The actual data organization that underlies the implementation of a (complex) abstract data type.



# Python Pros

- ▶ Minimal, easy to read syntax
- ▶ Comprehensive standard libraries
- ▶ Widely used
- ▶ Free and open source
- ▶ Dynamically typed
- ▶ Interpreted
- ▶ Stylistically flexible - OO, procedural, functional
- ▶ Fun

# Python Cons

- ▶ Many of the data structures we will study are included as primitive types:
  - ▶ Python lists and dictionaries
- ▶ Undergoing a transition from 2.x  $\rightarrow$  3.x
- ▶ Dynamically typed
- ▶ Stylistically flexible
- ▶ Not particularly fast