

August 27, 2012



Assembly Language

```
      1
      1w $t0, 0($s0)

      2
      add $t0, $t0, $t0

      3
      sw $t0, 0($s0)
```

◆□▶ ◆□▶ ◆臣▶ ◆臣▶ 臣 のへぐ

High Level Languages

```
1 int income = 200;
2 income = income * 2;
```

- data type: A collection of values along with a collection of operations for manipulating those values (textbook).
- data type: An interpretation of a sequence of bits, along with a set of operations that conform to that interpretation (mine).

◆□▶ ◆□▶ ▲□▶ ▲□▶ ■ ののの

Data types may be either

- primitive built into the language
- programmer defined

Abstract Data Type

Abstract Data Type: a programmer-defined data type that specifies a set of data values and a collection of well-defined operations that can be performed on those values. Abstract data types are defined independently of their implementation.

(日) (日) (日) (日) (日) (日) (日)

- simple: one or a few named fields
- complex: a collection of data values

ADT Example: Date

- Date(month, day, year)
- day()
- month()
- year()
- monthName()
- dayOfWeek()
- numDays(otherDate)

< □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □

- isLeapYear()
- Þ ...

ADT Example: Bag

- Bag()
- length()
- contains(item)
- add(item)
- remove(item)

▲□▶ ▲□▶ ▲□▶ ▲□▶ = 三 のへで

iterator()

Data Structure: The actual data organization that underlies the implementation of a (complex) abstract data type.

▲□▶ ▲□▶ ▲□▶ ▲□▶ ▲□ ● のへぐ

Python Pros

- Minimal, easy to read syntax
- Comprehensive standard libraries
- Widely used
- Free and open source
- Dynamically typed
- Interpreted
- Stylistically flexible OO, procedural, functional

◆□▶ ◆□▶ ▲□▶ ▲□▶ □ のQ@

Fun

Python Cons

Many of the data structures we will study are included as primitive types:

◆□▶ ◆□▶ ▲□▶ ▲□▶ □ のQ@

- Python lists and dictionaries
- Undergoing a transition from $2.x \rightarrow 3.x$
- Dynamically typed
- Stylistically flexible
- Not particularly fast