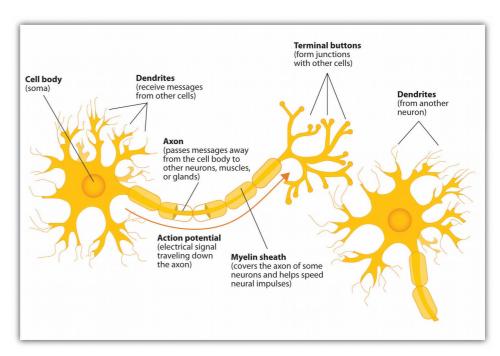
Convolutional Neural Networks

Nathan Sprague

Neurons

- Neurons communicate using discrete electrical signals called "spikes" (or action potentials).
 - Spikes travel along axons.
 - Reach axon terminals.
 - Terminals release neurotransmitters.
 - Postsynaptic neurons respond by allowing current to flow in (or out).
 - If voltage crosses a threshold a spike is created



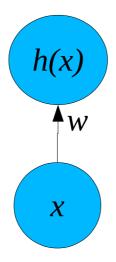
Beginning Psychology (v. 1.0).

http://2012books.lardbucket.org/books/beginning-psychology/

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Linear Regression – The Neural View

- input = x, desired output = y, weight = w.
- h(x) = wx



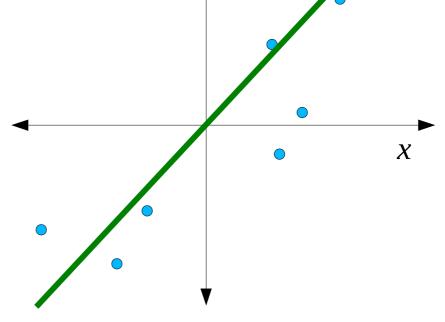
- We are given a set of inputs, and a corresponding set of outputs, and we need to choose w.
- What's going on geometrically?

Lines

• h(x) = wx is the equation of a line with a y intercept of 0.

• What is the best value of w?

• How do we find it?

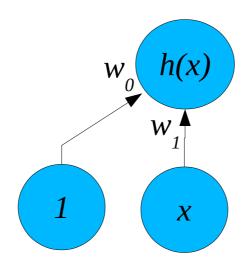


Bias Weights

• We need to use the general equation for a line:

$$h(x) = w_1 x + w_0$$

• This corresponds to a new neural network with one additional weight, and an input fixed at 1.



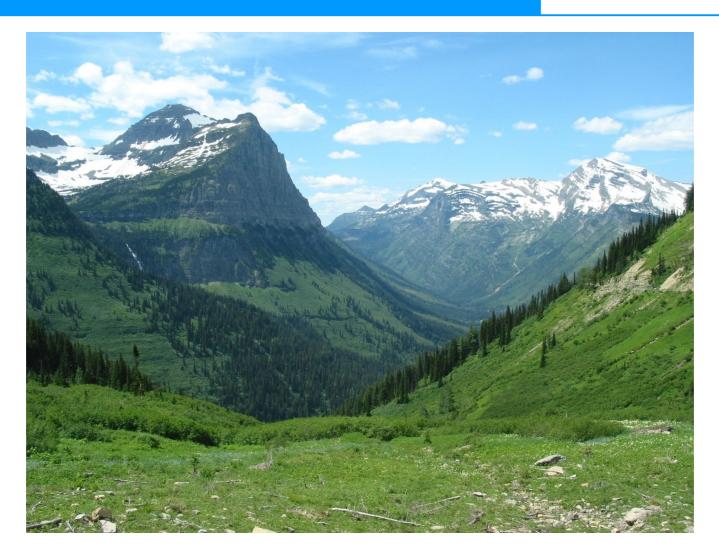
Error Metric

• Sum squared error (y is the desired output):

$$Error_{E} = \sum_{e \in E} \frac{1}{2} (y_{e} - h(x_{e}))^{2}$$

• The goal is to find a *w* that minimizes *E*. How?

Gradient Descent



http://en.wikipedia.org/wiki/ File:Glacier_park1.ipg Attribution_share Alike 3.0 Unported

Gradient Descent

- One possible approach (maximization):
 - 1) take the derivative of the function: f'(w)
 - 2) guess a value of w : \hat{w}
 - 3) move \hat{w} a little bit according to the derivative:

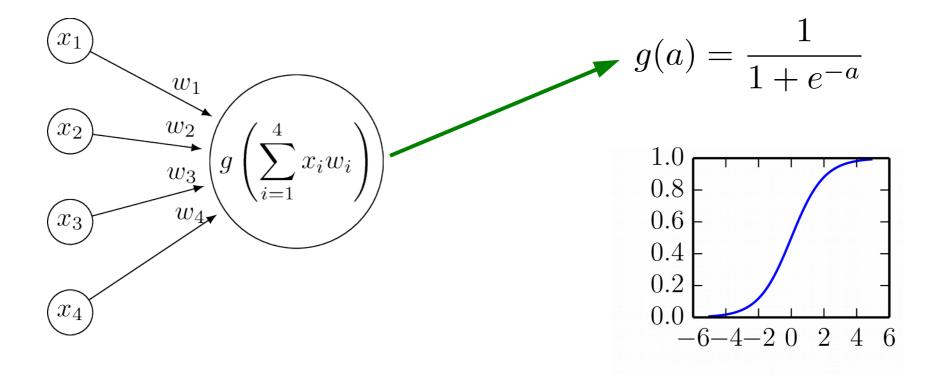
$$\hat{w} \leftarrow \hat{w} - \eta f'(\hat{w})$$

4)goto 3, repeat.

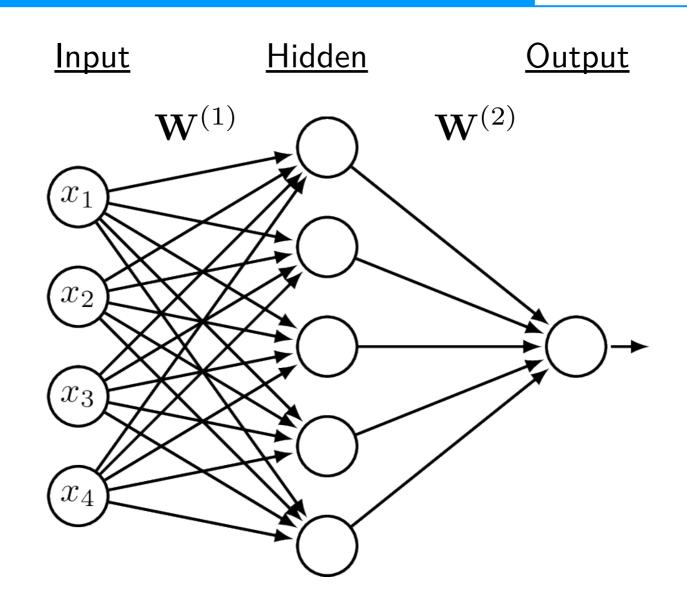
Full "Neuron"

Neuron

Non-linearity



Multi-Layer Networks



Neural Network Example

Training Data

 \mathbf{x} y

 $egin{smallmatrix} eta & 1 \ eta & 1 \end{matrix}$

 $\neq 0$

 $\overrightarrow{3} \rightarrow \overrightarrow{1}$

 $\rightarrow 0$

 $H \rightarrow 0$

 $\stackrel{3}{\longrightarrow} \stackrel{1}{\longrightarrow} \stackrel{1}{\longrightarrow}$

 $\longrightarrow 0$

 $\rightarrow 0$ $\rightarrow 1$

 $\rightarrow 1$

 $\overline{\mathbf{A}} \to 0$

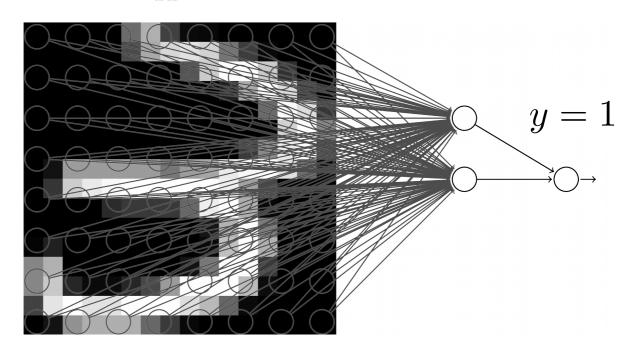
 $\rightarrow 0$

 $\rightarrow 1$

:

Network

 \mathbf{X}



Backpropagation

Activation at the output layer:

$$a_k = o\left(\sum_{j} w_{j,k}^{(2)} g\left(\sum_{i} w_{i,j}^{(1)} x_i\right)\right)$$

- Here o is the activation function at the output layer. Units at the input layer are indexed with i, hidden with j and output with k.
- Error metric, assuming multiple output units:

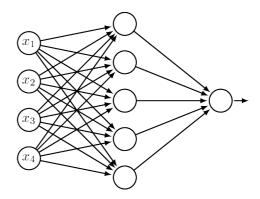
$$Error = \frac{1}{k} \sum_{k} (y_k - a_k)^2$$

• Now just compute $\frac{\partial \textit{Error}}{\partial w_{i,k}^{(2)}}$ and $\frac{\partial \textit{Error}}{\partial w_{i,j}^{(1)}}$.

Backpropagation Algorithm

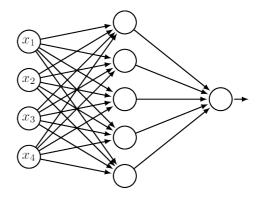
• Forward Pass:

Activation



Backward Pass:

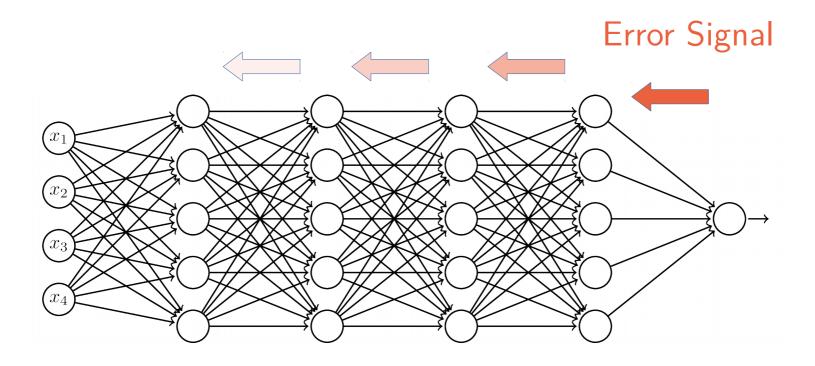




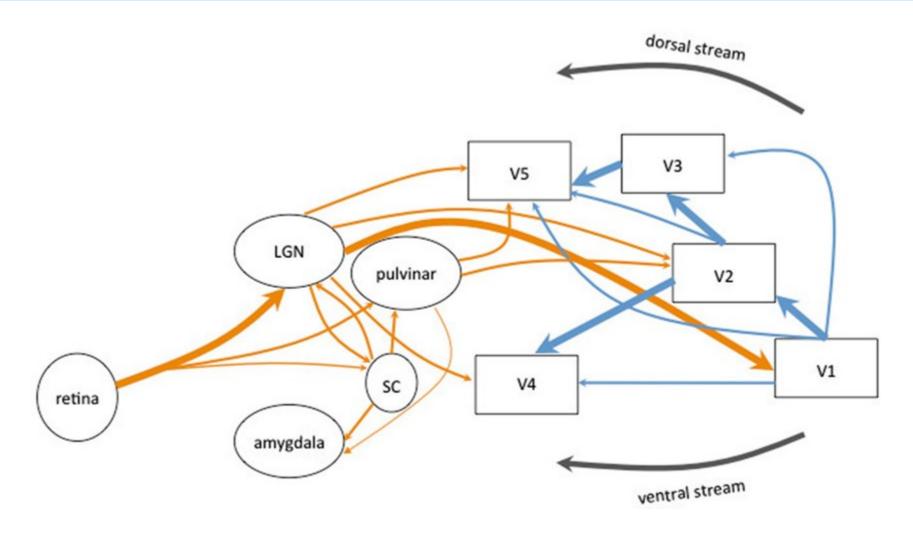
Backpropagation: Some Good News

- Calculating partial derivatives is tedious, but mechanical
- Modern neural network libraries perform automatic differentiation
 - Tensorflow
 - PyTorch
- The programmer just needs to specify the network structure and the loss function – No need to explicitly write code for performing weight updates
- The computational cost for the backward pass is not much more than the cost for the forward pass

Vanishing Gradients



Human Visual System



Urbanski, Marika, Olivier A. Coubard, and Clémence Bourlon. "Visualizing the blind brain: brain imaging of visual field defects from early recovery to rehabilitation techniques." Neurovision: Neural bases of binocular vision and coordination and their implications in visual training programs (2014).

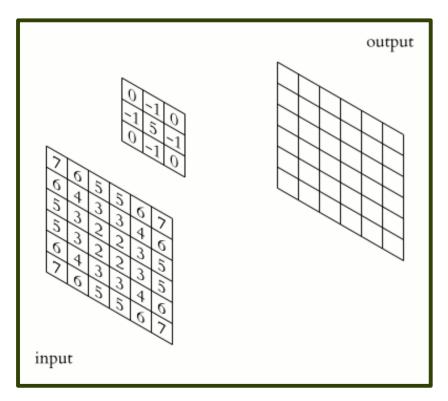
Convolutional Neural

Networks

- Convolutional neural networks use the same trick of learning layers of localized features...
- CNN's were actually being used by Yann Lecun at Bell Labs around 1990

Convolutions

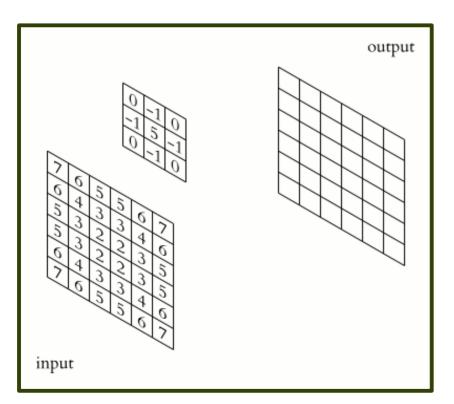
Grayscale Image 1 convolutional filter



http://upload.wikimedia.org/wikipedia/commons/4/4f/3D_Convolution_Animation.gif By Michael Plotke [CC BY-SA 3.0 (http://creativecommons.org/licenses/by-sa/3.0)

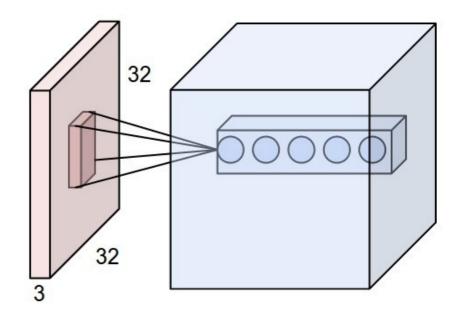
Convolutions

Grayscale Image 1 convolutional filter



 $http://upload.wikimedia.org/wikipedia/commons/4/4f/3D_Convolution_Animation.gif \\ By Michael Plotke [CC BY-SA 3.0 (http://creativecommons.org/licenses/by-sa/3.0)$

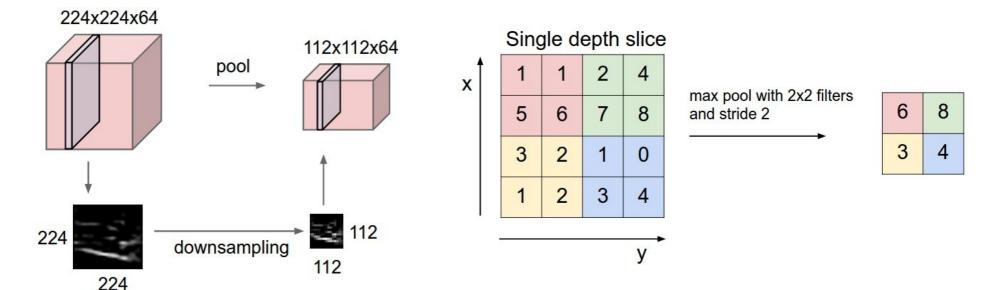
Color Image 5 convolutional filters



http://cs231n.github.io/convolutional-networks/
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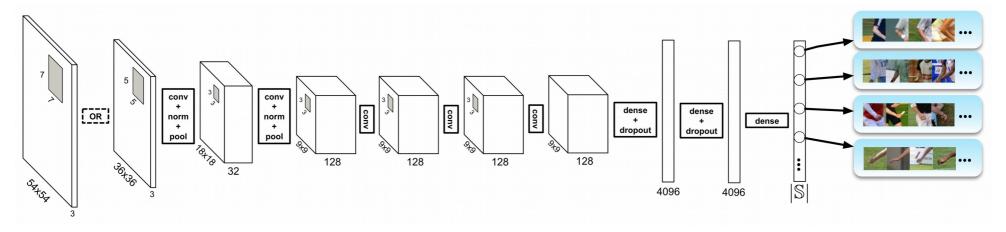
Pooling Layers

- Pooling layers down-sample the filter outputs to
 - Reduce dimensionality and computational requirements
 - Increase the spatial extent of subsequent filters



Complete Network

 A "traditional" CNN is composed of convolutional layers, each followed by non-linearities, followed by pooling layers, with a dense (non-convolutional) layer at the end:



Chen, Xianjie, and Alan L. Yuille. "Articulated pose estimation by a graphical model with image dependent pairwise relations." Advances in Neural Information Processing Systems. 2014.