CS 149: Introduction to Programming – Sections 002, 003 James Madison University Fall 2019 (3 credits)

Come Learn How to Program

Have you ever wanted to create your own game or application on a computer or cell phone? We all use computer applications everyday, including mobile, web-based, tablet-based, and those that run on laptop/desktop systems. Heck, even my thermostat in my house now connects to the Internet. This class provides the foundational skills for building computer applications using the JAVA programming language. JAVA is a very powerful and popular language and is is utilized in many enterprise level applications, web applications, and mobile applications (Android apps).

This class will utilize team-based learning and allow you develop fundemental programming skills that will be useful not only if you want to pursue studies in computer science, but in almost every disipline. Some of the programming assignments will be completed in class in a team environment, allowing you to develop not only great programming skills, both also communication and team building skills that are sought after by all employers. Programming can be challenging, but it is also very rewarding.

I hope you will join me for this class that will put you on the path to becoming a great computer scientist.

1 Basic Course Information

1.1 Meeting Times, Locations, and Instructors/Teaching Assistants

Section	Days	Time	Location
002	T/R	14:00 - 15:15	ISAT/CS Building Room 140 and 143
003	T/R	15:30 - 16:45	ISAT/CS Building Room 140 and 143

Name	Role	Email
Dr. Kevin Molloy	Instructor	molloykp@jmu.edu
Jeremy Kesterson	Teaching Assistant (1400-1515)	kesterjw@dukes.jmu.edu
Virginia Olchevski	Teaching Assistant (1530-1645)	olchevva@dukes.jmu.edu

1.2 Office Hours

My office is located in the **ISAT/CS** building room 216. My office hours are:

- Tuesday 9:00 10:45
- Wednesday 13:30 16:30

An appointment is not required to come to office hours. However, If you are not able to meet with me during these times, you can email me to make an appointment (molloykp@jmu.edu).

1.3 Website

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Main site https://w3.cs.jmu.edu/molloykp/teaching/cs149/cs149_2019Fall/Autolab (programming submissions) https://autolab.cs.jmu.edu/https://piazza.com/
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Much of the information for this course will be disseminated via this website. You should check this website often (at least once a week) for announcements and updates.

1.4 Prerequisites

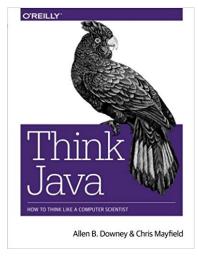
You must have completed MATH 155, MATH 156, or obtained a sufficient score on the Mathematics Placement Exam.

1.5 Course Description and Goals

Official course description: Fundamental problem-solving techniques using a modern programming language. Topics include variables, input/output, decisions, loops, functions, arrays, and objects. Students learn about algorithm development, testing strategies, and software tools. By the end of this course, you should be able to:

- Explain fundamental programming concepts (e.g, variables, methods, decisions, loops, arrays, objects) using appropriate terminology.
- Describe basic elements of high-level programming languages, including expressions, statements, functions, modules, and libraries.
- Read and interpret software specifications and write source code from them.
- Use automated software tools and processes to test your programs thoroughly.
- Distinguish appropriate collaboration from cheating on assignments and exams.
- Evaluate your own work for compliance with requirements and style guidelines.
- Develop correct and efficient algorithms to solve problems using computation.

1.6 Required Texts



Think Java: How to Think Like a Computer Scientist, 2nd Ed. by Allen Downey and Chris Mayfield. Green Tea Press, Needham, MA. https://greenteapress.com/wp/think-java-2e/. This course aligns with this open-source textbook. The pdf is available online, or you may purchase an inexpensive hard copy from the bookstore (spiral bound). If you don't like the book, you are certainly welcome to use additional resources, including other textbooks. I recommend getting this book in spiral form from the bookstore.

1.7 Computing Resources

You will require access to a computer for this class. A machine running Windows, Mac OS, or Ubuntu/Linux will work fine. My opinion is that Mac OS and Ubuntu/Linux machines are easier to use. Information is available on the website on how to utilize a virtual machine that will supply all the software you will need for this class (and provide a common environment to what you will experience in the labs).

1.8 Expectations/Keys to Success

Monday	Tuesday	Wednesday	Thursday	Friday
HW prob 3-5 due 11 pm	POGIL Activity	Reading (45 mins)	Mini-Lecture	HW prob 4-5
	HW Prob 1 - 2	Online Quiz	Labs/In-class work	
		Due next day @10am	HW Prob 3 -4	
		HW Prob 1-2 Due 11 pm (1 -2)		
		Due 11 pm (1 -2)		

Homework

In a three-hour course, you should expect **six hours** of homework per week. How you manage your schedule is up to you, but do spend some time each day on this course. The above schedule is a suggestion, and you might notice does not require any work on the weekends.

POGIL Activity

This class utilizes Process-Oriented Guided Inquiry Learning. These activities, typically conducted on Tuesday, will involve group and active learning. This method has been shown to be highly effective, which is the reason I employ it in this course.

You will be assigned into groups of between 3 and 5 students, and each assigned roles that rotate. Groups will be randomly assigned up until the first exam. We will utilize room 140 for this activity, so, plan to go there each Tuesday. Two programming assignments will be due in the last third of the semester. They are designed to take about 8 hours to complete. The key to completing these assignments is to start earlier (ask anyone who has taken CS 149).

Seeking Help

Generally, I do **not** answer Piazza questions over the weekend. If you choose to complete assignments at the last minute or after the deadline, especially after the first PA, you have significantly decreased your chances of successful completion. I will make sure any questions posted over the weekend are answered on Monday. Please ask questions using Piazza first if at all possible. I have it set up so that I get an email when a question is posted to Piazza, so emailing me is not quicker and by posting to Piazza you will have a chance of being answered by a classmate, TA, or another faculty member. Email should be reserved for questions whose answers would only benefit you personally or only I would know the answer to.

1.9 Communication

We will use a number of different tools for communication in this course. These include:

- https://w3.cs.jmu.edu/molloykp/teaching/cs149/cs149_2019Fall is our central course web site. The announcements, discussion board, videos, and documents posted there are part of the required reading for the course.
 - Use public posts on Piazza to discuss the material related to this course.
 - Canvas and Autolab will be used to submit assignments and disseminate grades
 - Mail the professor if you have logistic or personal issues to discuss such as setting up an appointment outside of office hours, if a health problem arises, or if you have a personal emergency.
- Office Hours No appointments are required to attend office hours or you can make an appointment with me.

1.10 Attendance and Participation

Regular attendance and fully engaged participation is expected. Your grade will be partially based on in-class activities, so, attendance will affect your grade.

Please silence your cell phone while class is in session. If you have a laptop or tablet, you are encouraged to bring it to class and use it to work along with programming examples and exercises. Mute the volume to avoid unintended interruptions, and do not use any electronic devices for activities that may distract other students. Repeated violations of this policy may result in disciplinary action or a grade penalty in the course.

2 Teaching Assistants

Undergraduate assistants are generally available in the labs from 5:00 PM to 11:00 PM on Monday through Thursday and 1:00 PM to 11:00 PM on Sunday. **Do not rely on them to fix your code, as you won't have TAs during exams.** Do go to TAs and come to my office for clarification on concepts.

2.1 Role

When available, the TA's job is to help you learn the course material. Lab assistants should/will not fix your code and/or write code for you. They will try and answer your questions of a general nature, try to help you find your mistakes, and try to help you interpret error messages and output. To some extent, they will also try to help you understand assignments.

2.2 Prerequiites for Getting Help

The lab assistants can't provide effective help unless you can both read code and refer to it using the appropriate terminology. Hence, before you are entitled to ask a question of the lab assistants you must be able to ask it intelligently (and using the correct terminology), discuss it, and understand the answer.

A lab assistant who decides that you have not asked a question properly or that you are not prepared to understand the answer, may politely inform you that she/he can't help. Such situations are your fault, not the fault of the lab assistant.

2.3 Your Responsibilities

Remember that lab assistants are students. In fact, they are students that only recently completed the course that you are taking. They sometimes make mistakes, give bad advice, and point you in the wrong direction. They are trying to help, but may not be able to. Sometimes, they even make things worse.

You are ultimately responsible for all of the assignments in this course. The lab assistants are in no way responsible for your work. They provide advice, you must decide whether you should heed their advice or not. Also, you must be sure not to ask them questions that would violate the Honor Code.

3 Methods of Evaluation and Grading Policies

You are responsible for all material discussed in lecture and discussion section and posted on the class web page, including announcements, deadlines, policies, etc.

Your final course grade will be determined according to the following percentages:

Component	Weight
In-class/POGIL activities	7.5%
Online Quizzes	7.5%
Homework	10%
Midterm Exam 1	20%
Midterm Exam 2	20%
Final Programming Project	5%
Final Exam	30%

Letter grades will be assigned on the scale A=90-100, B=80-89, C=70-79, D=60-69, F=0-59, with potential minor adjustments after considering the overall performance of the class and actual distribution of numeric scores. I will use + and - grades at my discretion.

Students who do not earn 60% of the points on the final exam will receive a letter grade no higher than C+ for the course.

3.1 Quizzes

Each week you will have an online quiz (typically due before Thursday at 10 AM). I will drop a to be determined amount (probably 1) of quiz at the end of the semester to account for the 'bad day' or unforeseen circumstances for missing a particular day.

3.2 Midterms/Final

We will have two midterms in class(you must be present or give a valid doctors excuse or similar note confirming your absence if you miss any exam) and a comprehensive exam during finals week.

If you must be absent during an exam for a legitimate reason, you must contact me at least one week beforehand to make special arrangements. Failure to make prior arrangements for a missed exam will result in a zero grade. Except in extraordinary situations, you will not be excused from exams. Your instructor will be the sole arbiter of whether a situation qualifies as extraordinary. Hence, you should behave as if you will not be excused from exams for any reason.

3.3 Missed and Late Assignment Policy

It will not be possible to receive credit for in-class work that is missed due to absence. In recognition of the fact that absences are occasionally unavoidable, I will drop the lowest score for POGIL activities. I will also drop the lowest online quiz score for the semester.

Late homework assignments will not be accepted. There will be no make-up opportunities and no extra credit assignments. In extreme, documented circumstances (e.g., hospitalization), I will make reasonable accommodations.

3.4 Grading Disputes

If you believe I have made an error while grading your work or calculating your final score, please bring it to my attention after class or during office hours. If I determine that there has been a simple mistake, I will fix it immediately and no formal request is necessary.

If you believe an exam question or assignment has been graded unfairly, you must submit a written formal request for a regrade via email. Such requests must be submitted within one week of when the assignment in question is returned to you. Any coursework submitted for reconsideration may be regraded in its entirety, which could result in a lower score if warranted.

4 Course Policies

Important announcements will be made in class and/or on the class website. Please make it a habit to check the web page daily.

Although every effort has been made to be complete and accurate, unforeseen circumstances arising during the semester could require the adjustment of any material given here. Consequently, given due notice to students, I reserve the right to change any information on this syllabus or in other course materials.

You are permitted to use course materials for your own personal use only. Course materials may not be distributed publicly or provided to others (excepting other students in the course), in any way or format unless explicitly allowed.

4.1 Important Notes

You must achieve a B- or better grade to continue on to CS 159.

4.2 Adding and Dropping the Course

Students are responsible for adding and dropping the course and verifying these actions in MyMadison. The last date to drop this class with a "W" grade is October 24th. Please consult the appropriate

registrar dates for other deadlines. I will not give "WP" or "WF" grades to students requesting a drop after the deadline except in extraordinary circumstances.

4.3 Disability Accommodations

If you need an accommodation based on the impact of a disability, you must contact the Office of Disability Services if you have not previously done so. Disability Services will provide you with an Access Plan letter that will verify your need for services and make recommendations for accommodations to be used in the classroom. Once you have shown me this letter, we will sit down and review the course requirements, your disability characteristics, and your requested accommodations to develop an individualized plan appropriate for this course. I will not make any accommodations without the appropriate documentation, as I am not qualified to diagnose disabilities.

4.4 Excused Absences

Besides the policies in this syllabus, the University's policies apply during the semester. Various policies that may be relevant appear in the Undergraduate Catalog.

If you must be absent during an exam for a legitimate reason, you must contact me at least one week beforehand to make special arrangements. Failure to make prior arrangements for a missed exam will result in a zero grade. Excused absences will be granted at my discretion and only with appropriate documentation. Please contact me as soon as possible if you wish to request an excused absence.

Missing an exam for reasons such as illness, religious observance, participation in required university activities, or family or personal emergency (such as a serious automobile accident or the funeral of a close relative) all are circumstances that *may* qualify as an excused absence. Where possible you should attempt by all means necessary to attend and take exams at their regularly scheduled class period.

4.5 Classroom Behavior

Students are expected to maintain a high level of civility for all participants in and out of class meetings. This includes respecting the beliefs of participants of all genders, ethnicities, and social backgrounds. Harassment of any type will not be tolerated and failure to behave in a respectful manner will result in referrals to University Counseling or the Office of Student Judicial Affairs. Any instances of sexual harassment will be reported to the Office of Equal Opportunity according the following policy:

https://www.jmu.edu/JMUpolicy/policies/1340.shtml

Observance of religious events will be accommodated for students of any faith.

4.6 Inclement Weather

This class will operate in accord with JMU"s inclement weather policy available at http://www.jmu.edu/JMUpolicy/1309.shtml.

4.7 Religious Observation Accommodations

I will give reasonable and appropriate accommodations to students requesting them on grounds of religious observation. If you require such accommodations you must notify me at least two weeks in advance.

5 Academic Honesty and Collaboration

5.1 Academic Honesty

You are expected to comply with the JMU Honor Code as stated in the Student Handbook and available from the Honor Council website on all assignments, projects, and exams.

Consulting with other students about problems and solutions is not necessarily a violation of the honor code, depending on the particular assignment. All final work turned in for an assignment must be your own unless it is a group project. In particular, you may not share source or binary code on programming assignments unless the project specification explicitly allows it. If you are in doubt about whether something is an honor code violation, please contact me immediately.

If I find evidence of a violation of the honor code, I will bring the matter to the attention of the involved individuals via email and request a face-to-face meeting. As per section IV of the honor code, first time student offenders may agree that a violation has occurred and accept an appropriate penalty by submitting an "Informal Resolution Agreement Form" to the honor council. If the student is not a first-time offender or if there is disagreement about the violation or penalty, the matter will be referred to the honor council under section V of the honor code.

5.2 PRIME DIRECTIVE

PRIME DIRECTIVE: Be able to explain your own work including homework code and exam solutions.

Nearly all cheating in programming can be averted by adhering to the PRIME-DIRECTIVE. Students may be asked at any time to explain code or exam solutions they submit. Inability to do so will be construed as evidence of misconduct. More specific guidelines are given below.

Thou Shalt Not

For the purposes of this course, the following actions constitute scholastic misconduct (cheating):

- Directly copying someone else's solution to a homework problem, including student solutions from a previous semester
- Directly copying an answer from some outside source such as the Internet or friend for a homework problem
- Making use of an Instructor Solution manual to complete homework problems
- Paying someone for a homework solution or submitting someone else's work as your own
- Posting solutions to any web site including our course web site
- Collaborating or copying someone else's answer during an exam
- Aiding or abetting any of the above
- Witnessing any of the above and failing to report it the instructor immediately

Fair Collaboration

The purpose of this course is to learn about programming and learning from one another is a great help. To that end, the following actions will **NOT** be considered cheating in this course.

- Talking to other students in the course about HW problems and informally describing how a problem may be solved.
- Getting or giving help fixing a bug or two: a second set of eyes is a great boon to finding that misplaced semicolon that is preventing your code from compiling.
- Searching the Internet for alternative presentations of a programming concept.
- When unsure whether collaboration is fair or not, stop the activity until it can be cleared with instructor.

A key component of academic integrity is giving credit where credit is due. If you receive assistance, either from another student or from some other source, you must provide a clear and explicit acknowledgment of that assistance in your submission.

5.3 Penalties

Any instance of misconduct will be referred to the honor board.

Acknowledgments

Many of the course materials we will be using this semester, including portions of this syllabus, were developed by other faculty members in the JMU Computer Science department. Contributors include, David Berstein, John Bowers, Alvin Chao, Chris Mayfield, Nathan Sprague and Dee Weikle.