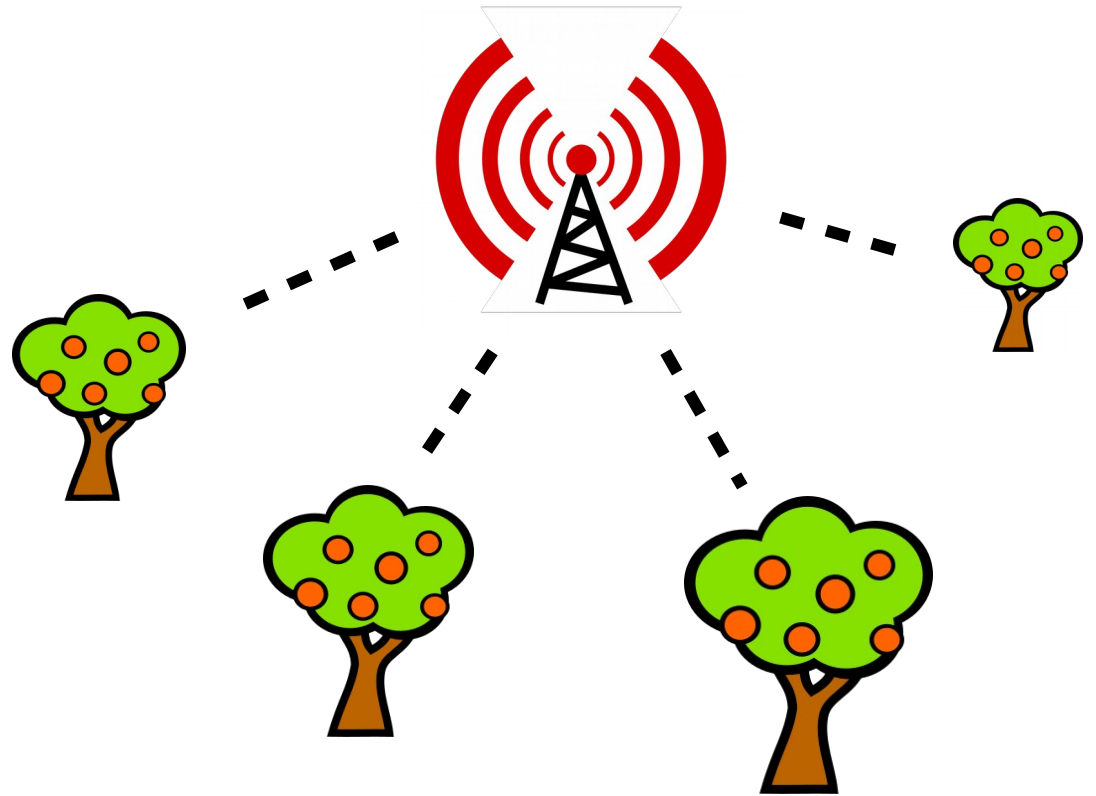


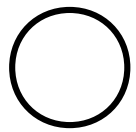
# CS 470 Spring 2019

Mike Lam, Professor

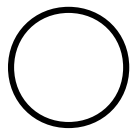


## Broadcast Trees

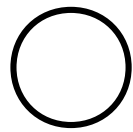
# Broadcasting



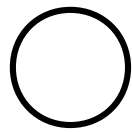
0



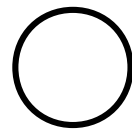
1



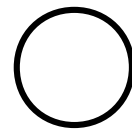
2



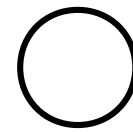
3



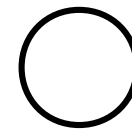
4



5

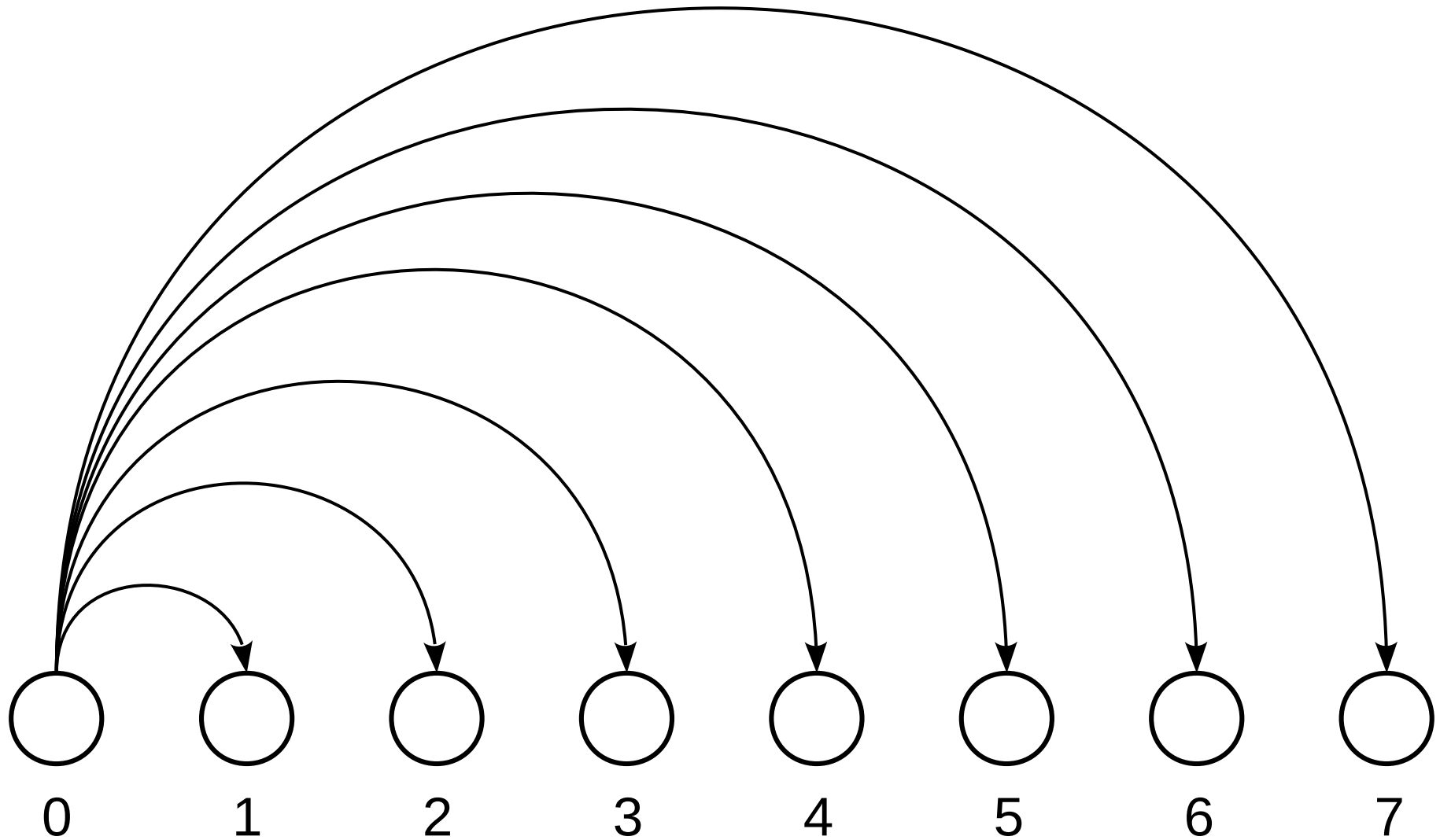


6

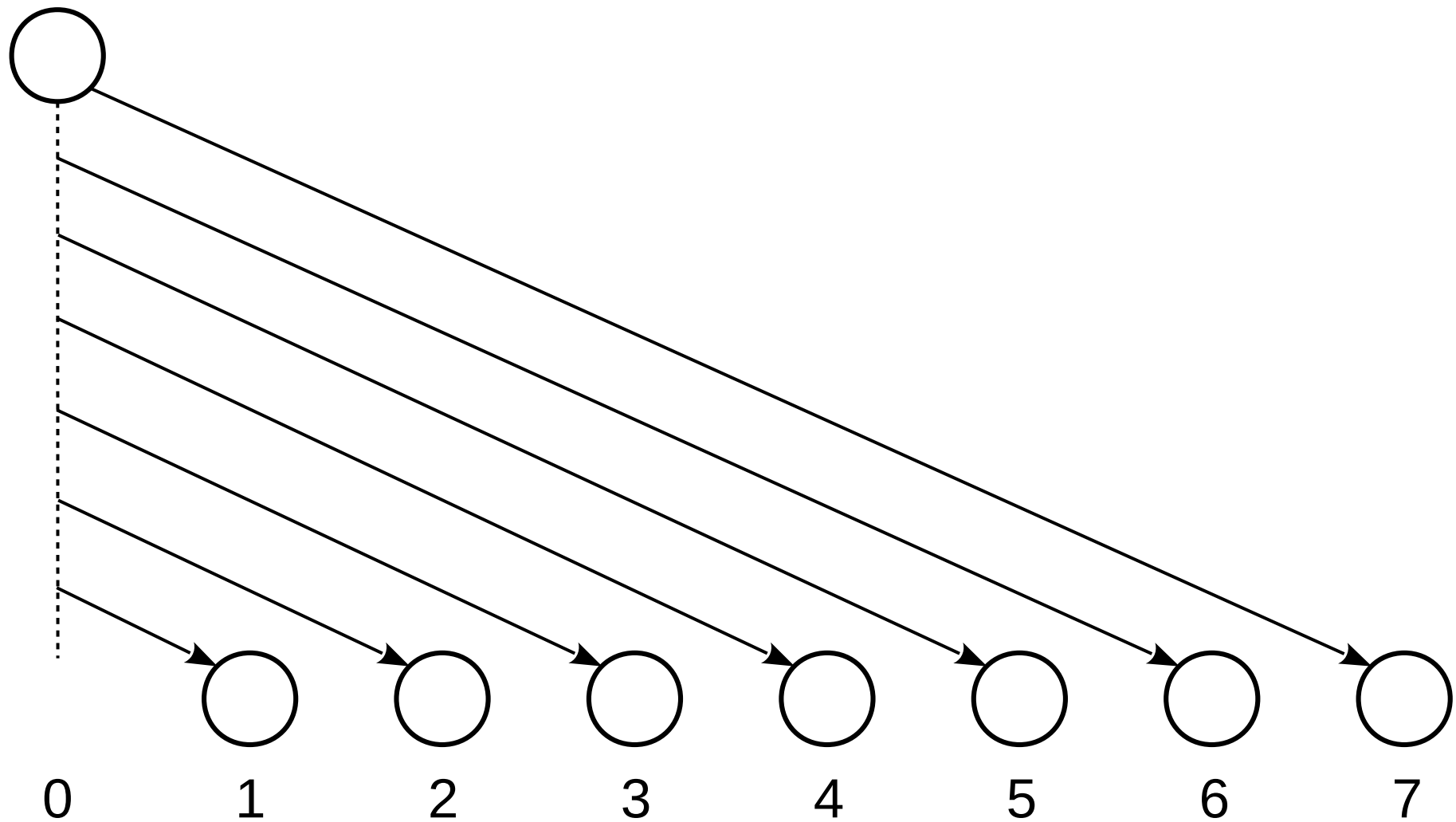


7

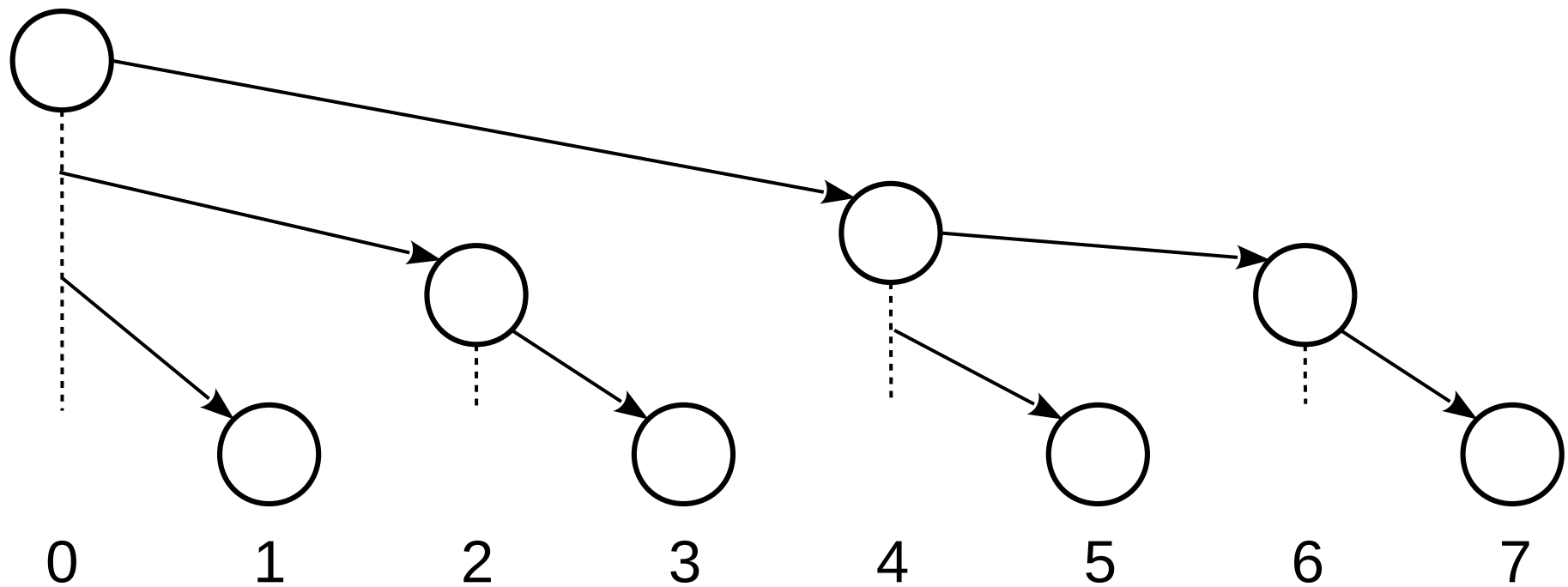
# Broadcasting



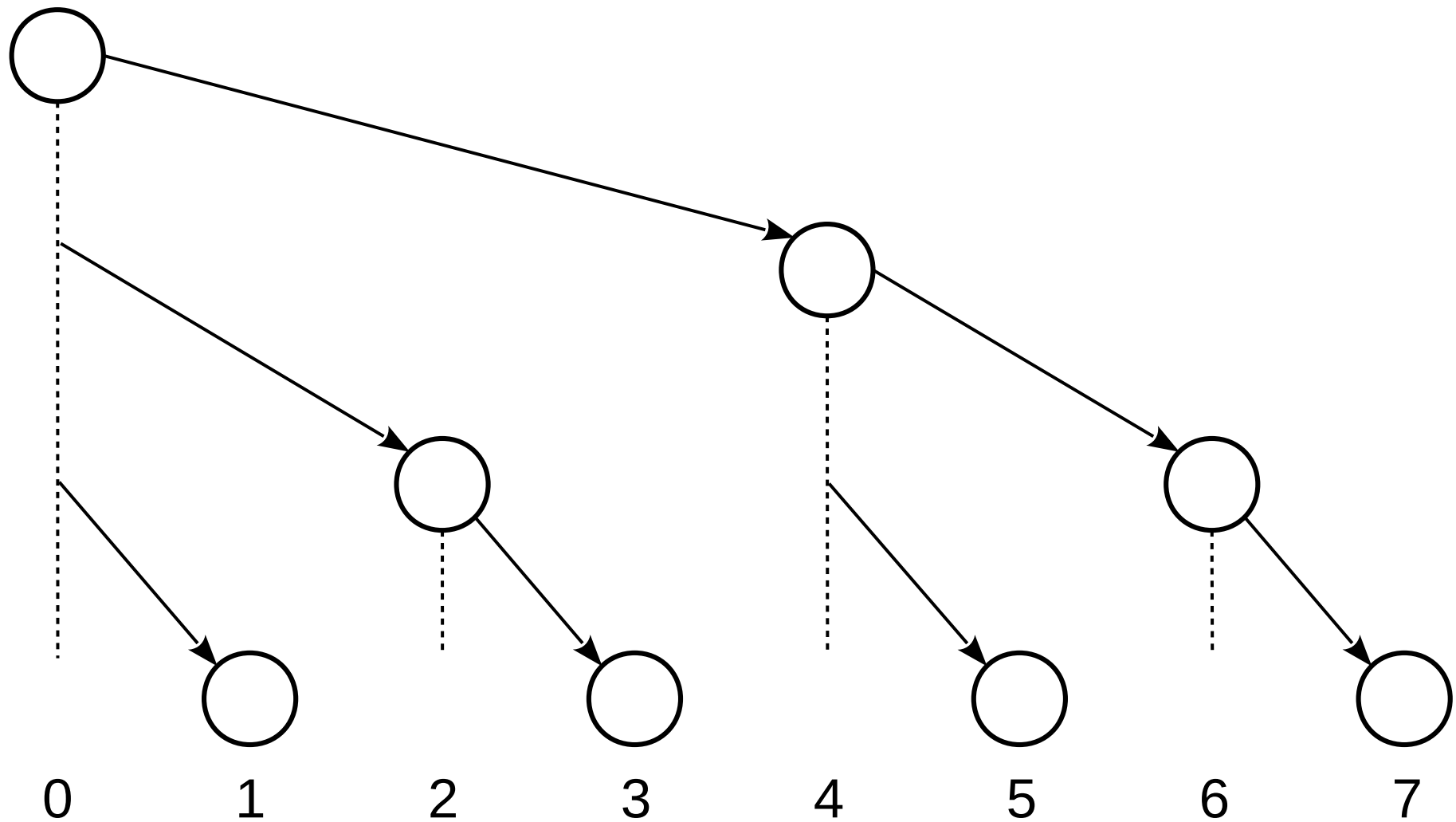
# Broadcasting



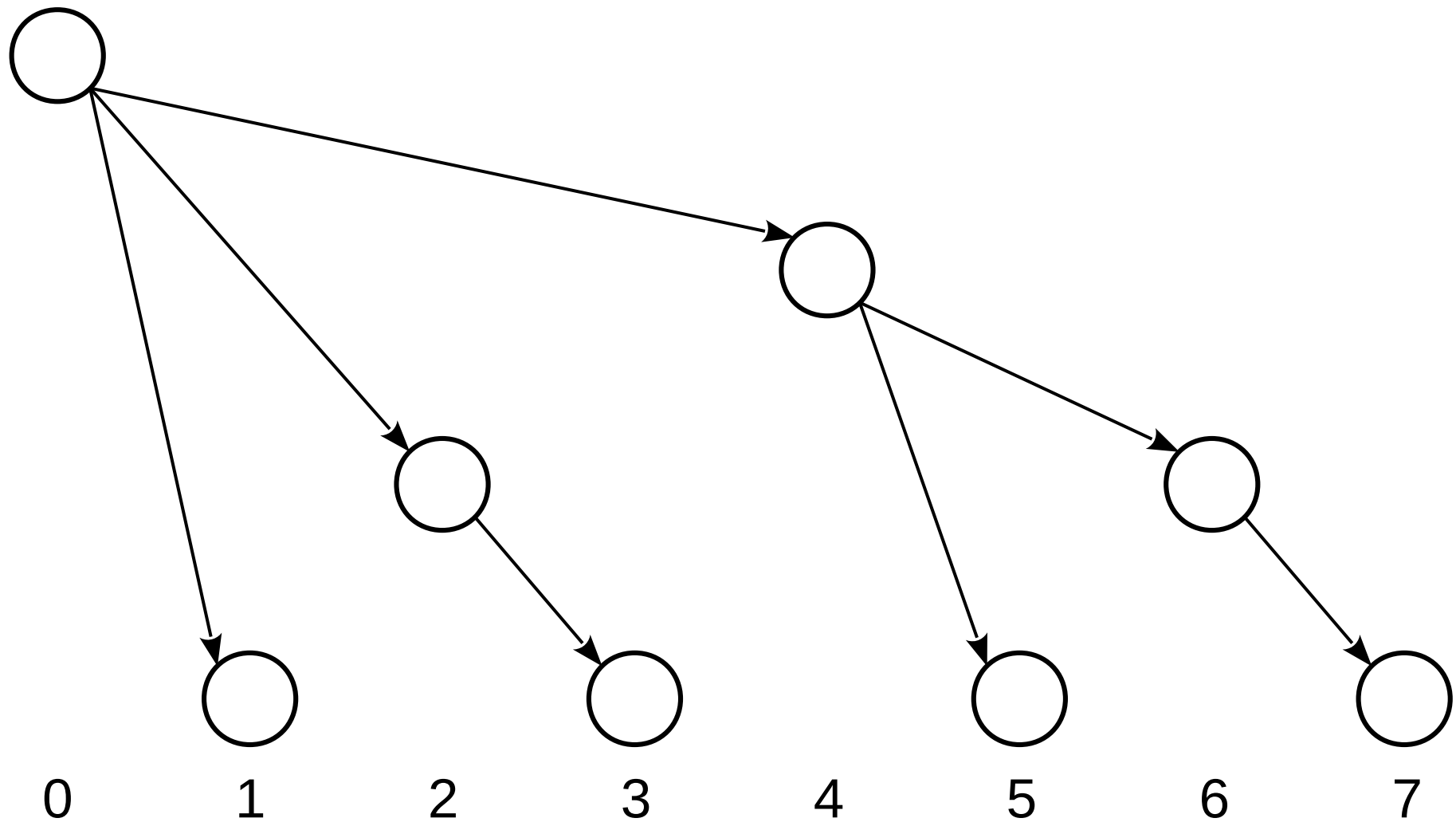
# Broadcasting



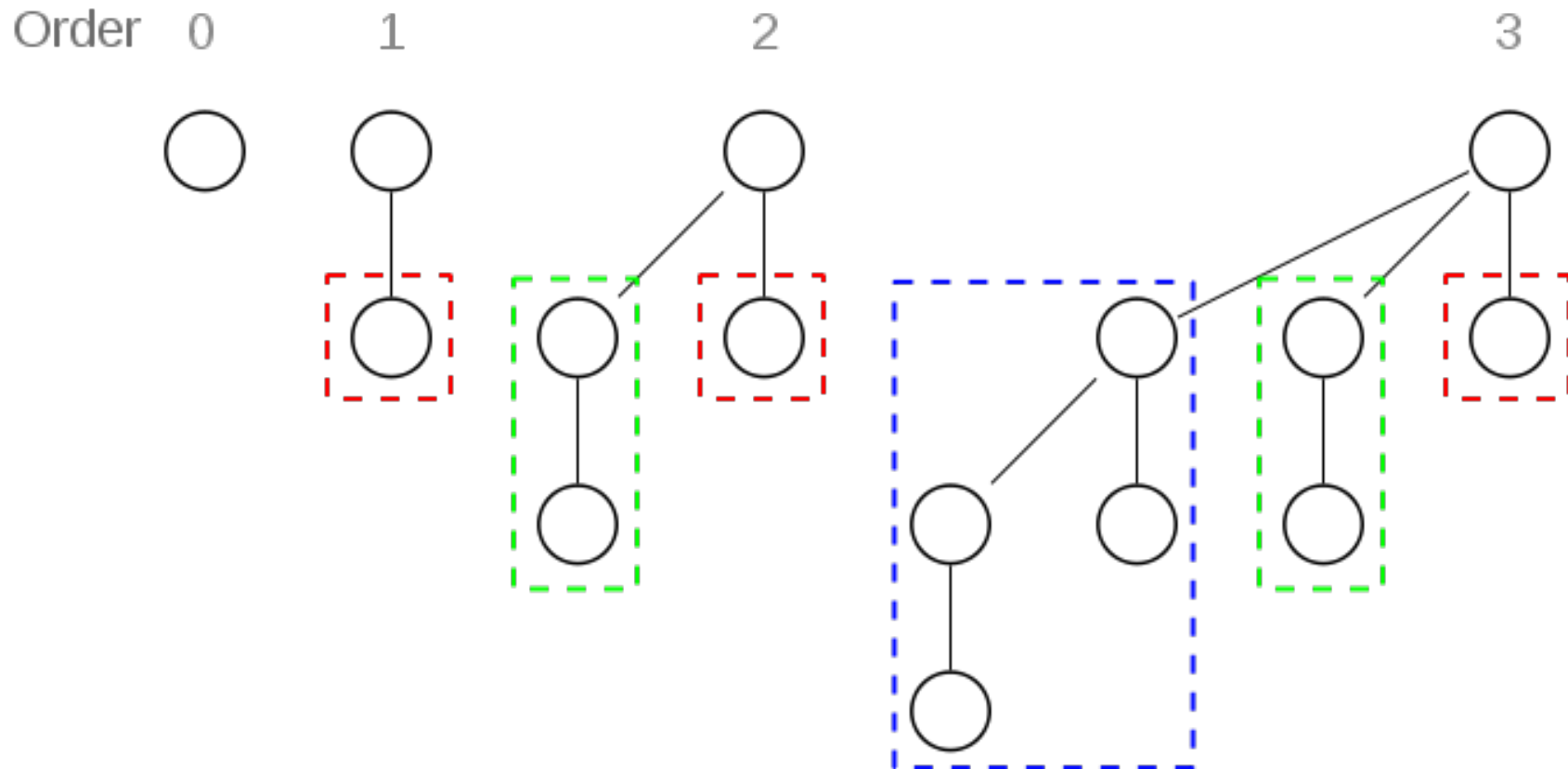
# Broadcasting



# Broadcasting

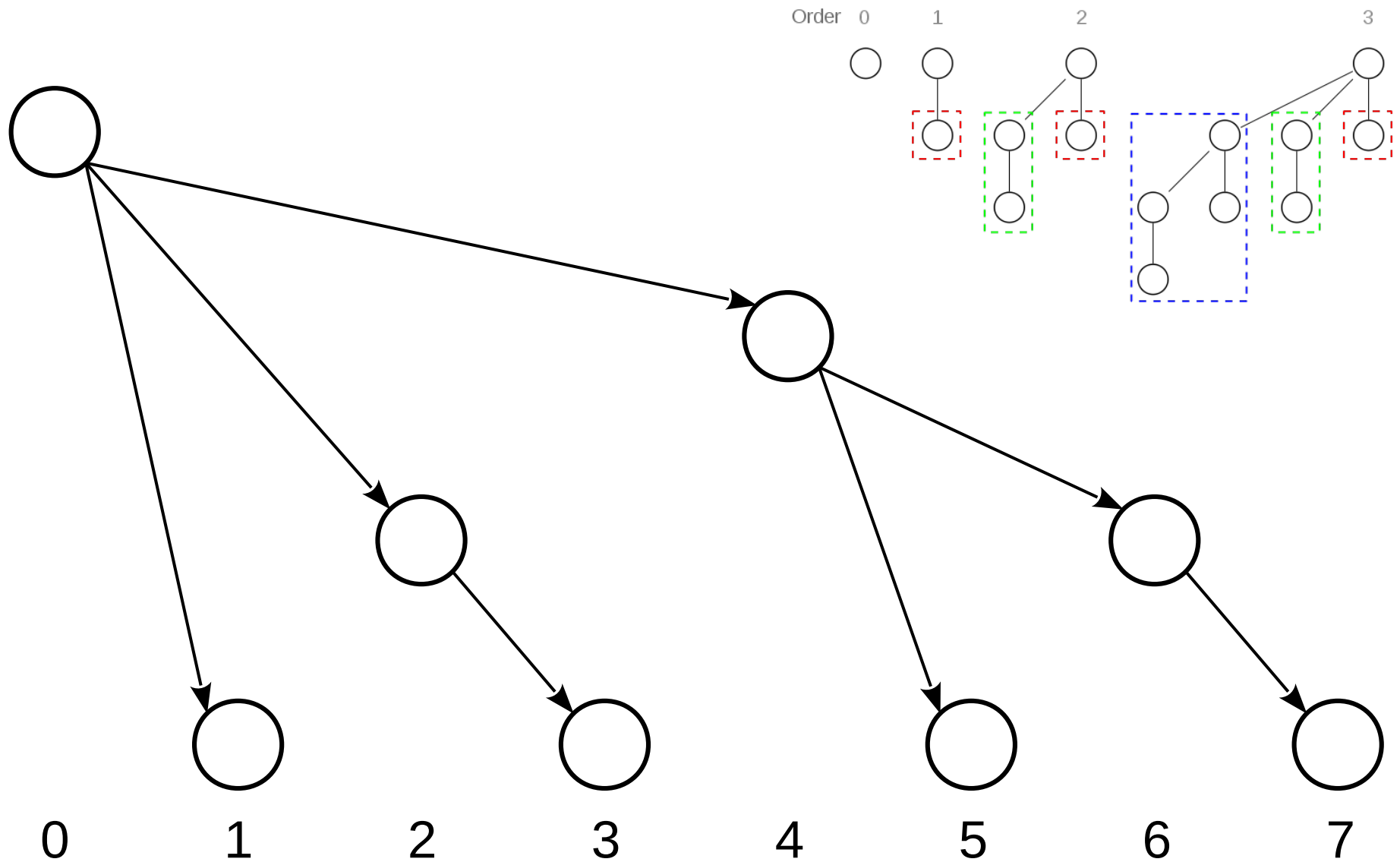


# Aside: Binomial Trees

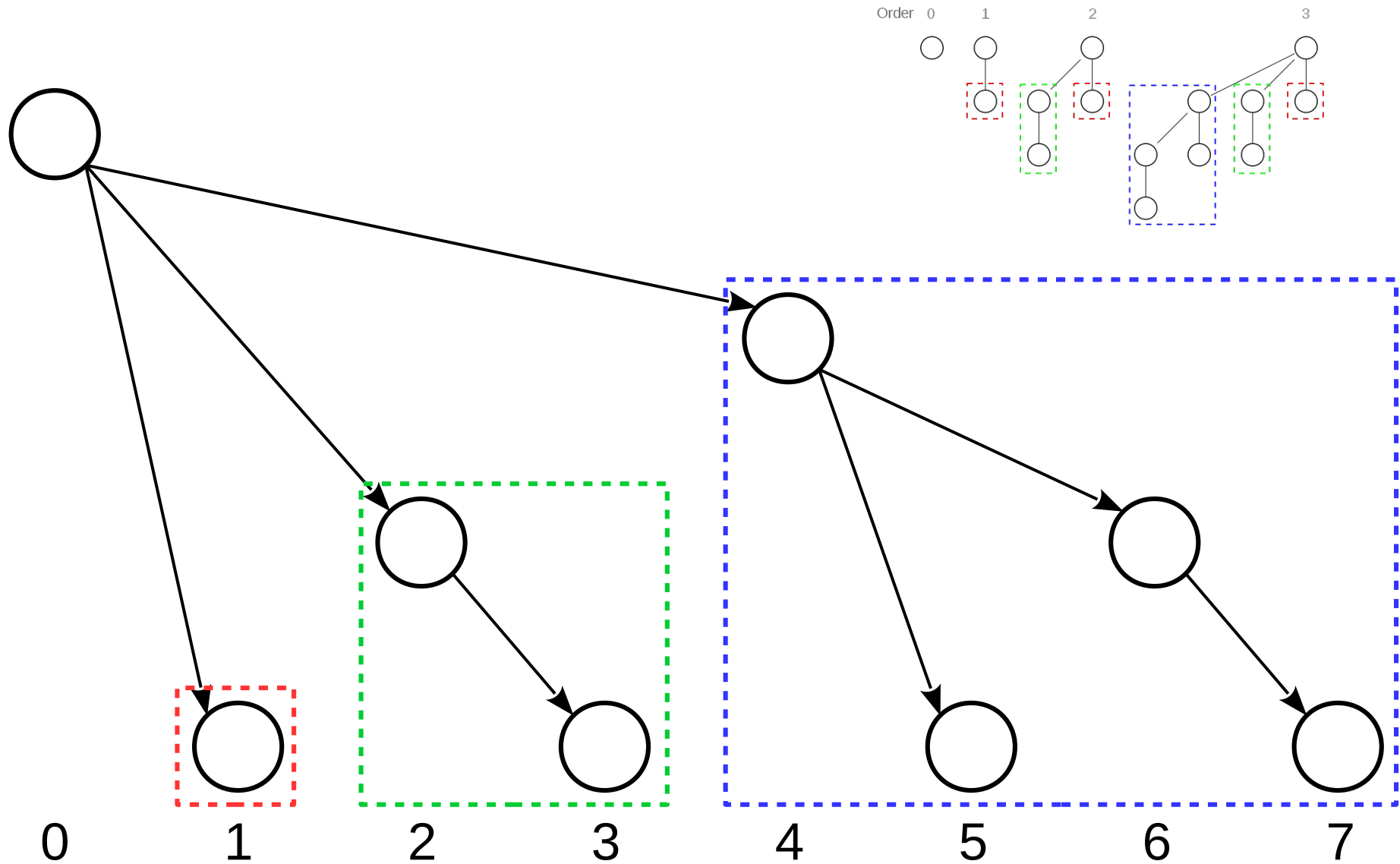




# Binomial Trees

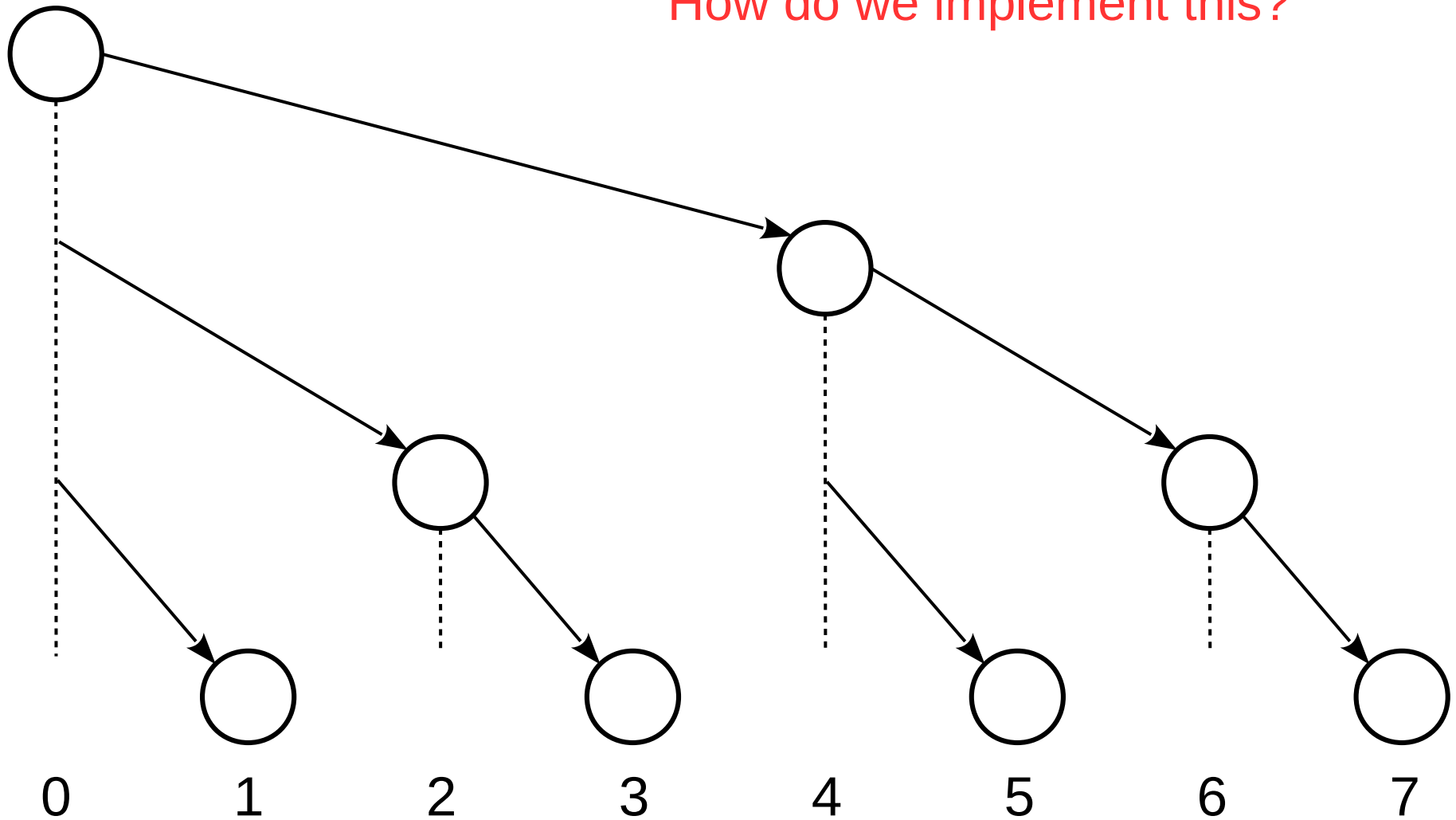


# Binomial Trees

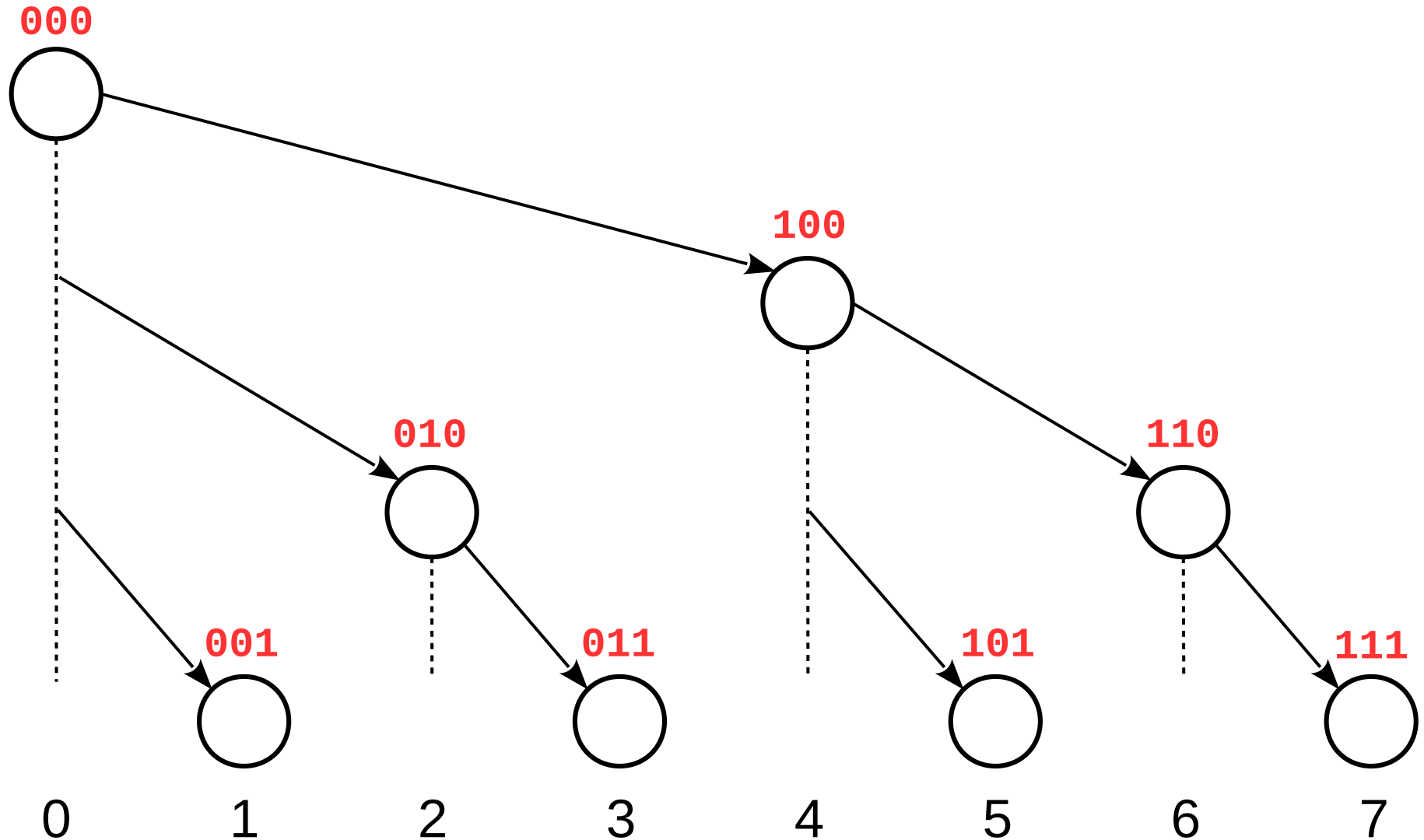


# Broadcasting

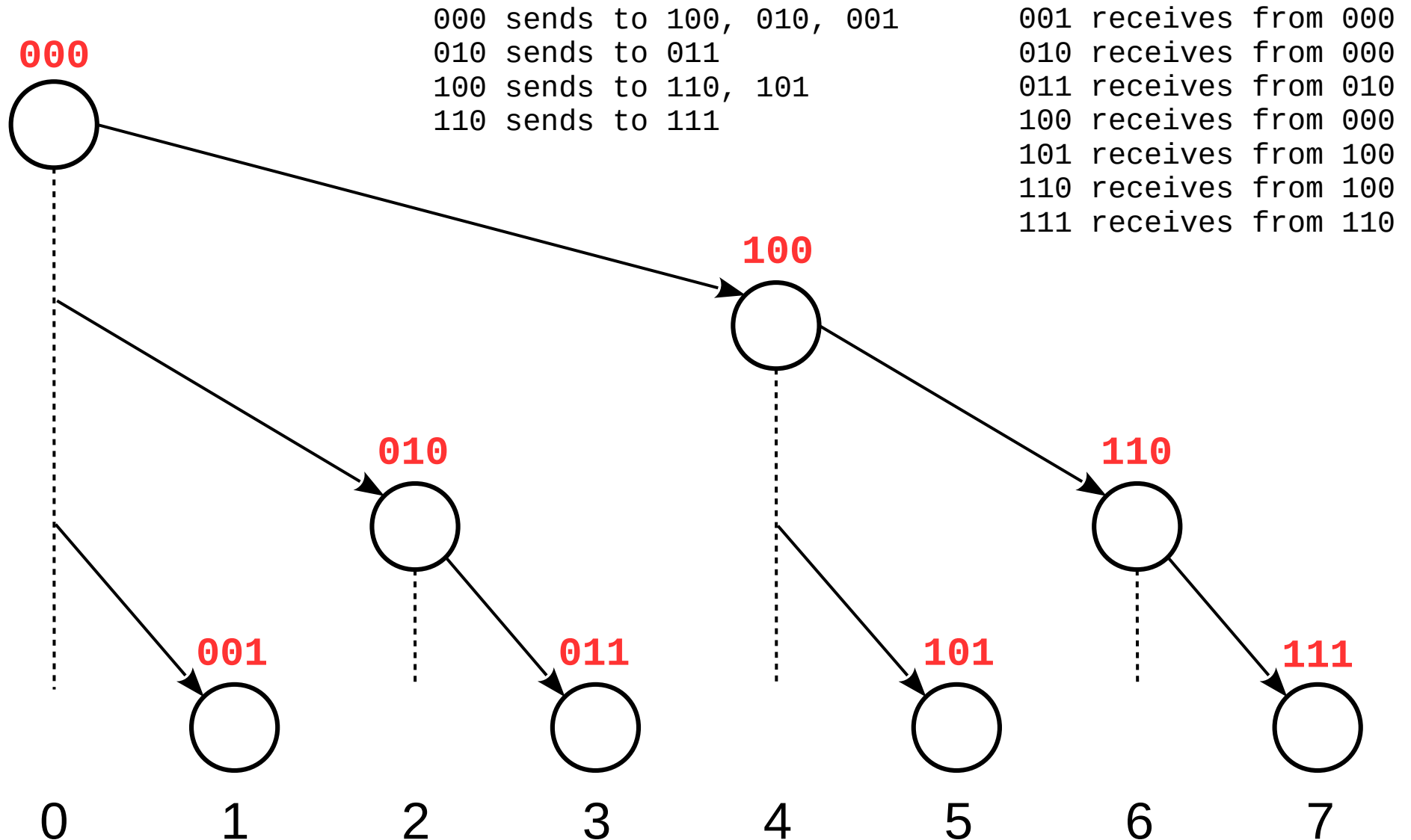
How do we implement this?



# Broadcasting



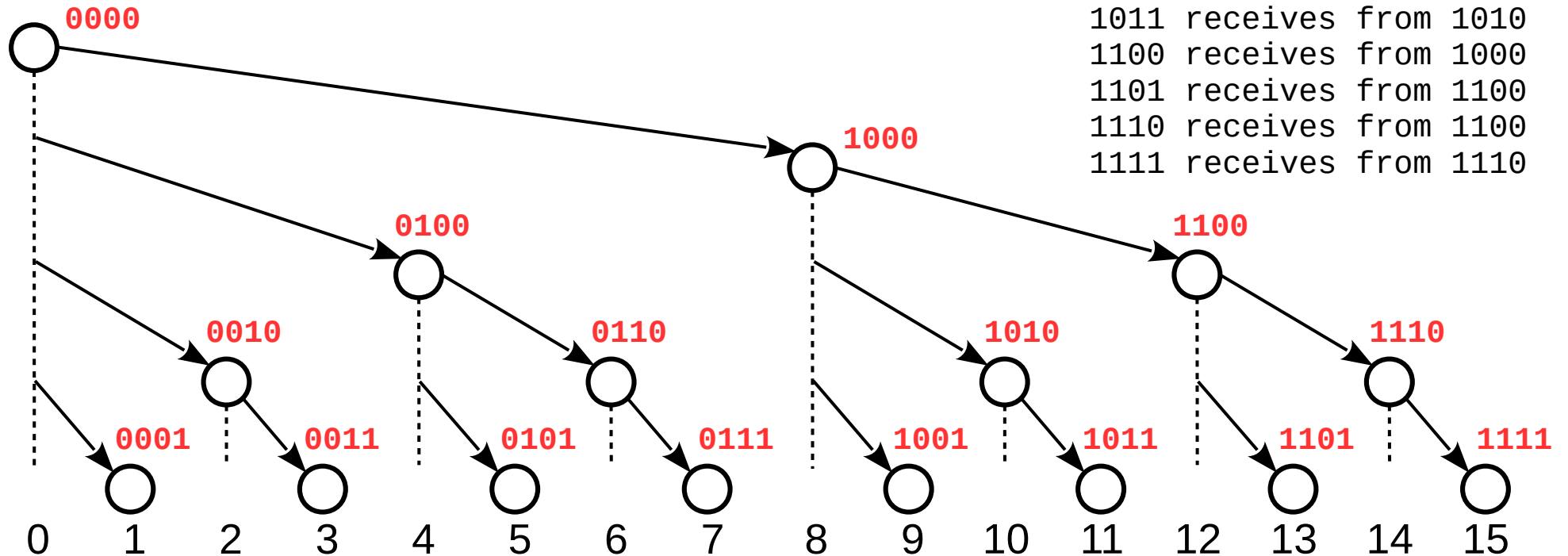
# Broadcasting



# Broadcasting

0000 sends to 1000, 0100, 0010, 0001  
0010 sends to 0011  
0100 sends to 0110, 0101  
0110 sends to 0111  
1000 sends to 1100, 1010, 1001  
1010 sends to 1011  
1100 sends to 1110, 1101  
1110 sends to 1111

0001 receives from 0000  
0010 receives from 0000  
0011 receives from 0010  
0100 receives from 0000  
0101 receives from 0100  
0110 receives from 0100  
0111 receives from 0110  
1000 receives from 0000  
1001 receives from 1000  
1010 receives from 1000  
1011 receives from 1010  
1100 receives from 1000  
1101 receives from 1100  
1110 receives from 1100  
1111 receives from 1110



# Tree-based broadcast lab

- Source in `/shared/cs470/mpl-tree`
- See comments in `tree.c` for instructions
- Not graded – this is to help you with P2

