You are expected to be able to perform the following tasks on the exam:

- Compare and contrast top-down vs. bottom-up parsing.
- Build a shift-reduce parser for an SLR(1) grammar.
- Construct LR(0) item sets and automata.
- Construct SLR(1) parsing tables (ACTION and GOTO).
- Discuss various static analysis considerations relevant to compilers.
  - Describe the visitor design pattern and how it can help during the construction of a compiler.
  - Explain the benefits and costs of static and dynamic type checking.
- Discuss various architecture and runtime system considerations relevant to compilers.
  - Instructions, opcodes, operands, and assembly/machine code.
  - Standard linkage conventions and how the stack is used to enable procedure calls.
  - Heap allocation and deallocation strategies.
- Analyze and generate code for Decaf programs.
  - Construct symbol tables.
  - Perform type inference and type checking.
  - Derive type safety proofs.
  - Convert Decaf code into equivalent ILOC in static single-assignment form with the calling conventions discussed in class.
- Define and discuss specific terms or vocabulary related to any of the above concepts, including a detailed description of why and how they are relevant to the construction of a compiler.