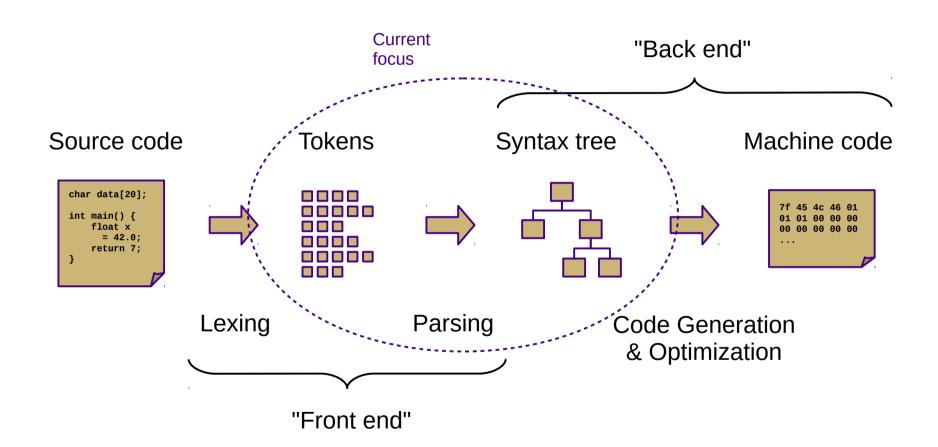
CS 432 Fall 2017

Mike Lam, Professor

Top-Down (LL) Parsing

Compilation



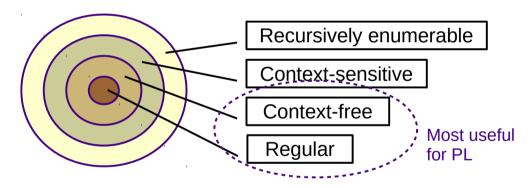
Segue

- Recognize regular languages with finite automata
 - Described by regular expressions
 - Rule-based transitions, no memory required
- Recognize context-free languages with pushdown automata
 - Described by context-free grammars
 - Rule-based transitions, MEMORY REQUIRED
 - Add a stack!

Segue

KEY OBSERVATION: Allowing the translator to use memory to track parse state information enables a wider range of automated machine translation.

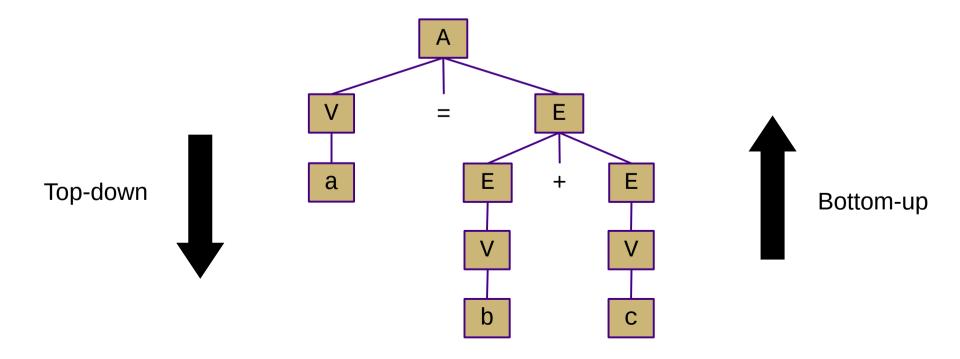
Chomsky Hierarchy of Languages



Grammar	Languages	Automaton	Production rules (constraints)
Type-0	Recursively enumerable	Turing machine	lpha ightarrow eta (no restrictions)
Type-1	Context-sensitive	Linear-bounded non-deterministic Turing machine	$lpha Aeta ightarrow lpha \gamma eta$
Type-2	Context-free	Non-deterministic pushdown automaton	$A ightarrow \gamma$
Туре-3	Regular	Finite state automaton	$egin{aligned} A & ightarrow a \ & ext{and} \ A & ightarrow a B \end{aligned}$

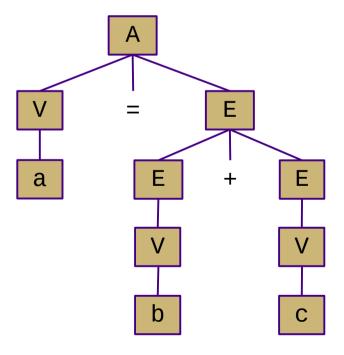
Parsing Approaches

- Top-down: begin with start symbol (root of parse tree), and gradually expand non-terminals
 - Stack contains leaves that still need to be expanded
- Bottom-up: begin with terminals (leaves of parse tree), and gradually connect using non-terminals
 - Stack contains roots of subtrees that still need to be connected



Top-Down Parsing

```
root = createNode(S)
focus = root
push(null)
token = nextToken()
loop:
   if (focus is non-terminal):
       B = chooseRuleAndExpand(focus)
       for each b in B.reverse():
           focus.addChild(createNode(b))
           push(b)
       focus = pop()
   else if (token == focus):
       token = nextToken()
       focus = pop()
   else if (token == EOF and focus == null):
       return root
   else:
       exit(ERROR)
```



Recursive Descent Parsing

- Idea: use the system stack rather than an explicit stack
 - One function for each non-terminal
 - Encode productions with function calls and token checks
 - Use recursion to track current "state" of the parse
 - Easiest kind of parser to write manually

```
A → 'if' C 'then' S
| 'goto' L

class A {
    public enum Type
        { IFTHEN, GOTO }
    public Type type
    public C cond
    public S stmt
    public L lbl
}
```

```
parseA(tokens):
   node = new A()
   next = tokens.next()
   if next == "if":
        node.type = IFTHEN
        node.cond = parseC()
        matchToken("then")
        node.stmt = parseS()
   else if next == "goto"
        node.type = GOTO
        node.lbl = parseL()
   else
        error ("expected 'if' or 'goto'")
   return node
```

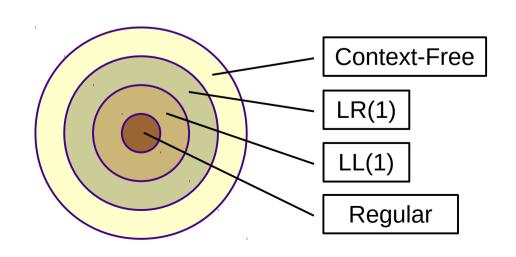
Top-Down Parsing

- Main issue: choosing which rule to use
 - With full lookahead, it would be relatively easy
 - This would be very inefficient
 - Can we do it with a single lookahead?
 - That would be much faster

LL(1) Parsing

- LL(1) grammars and parsers
 - Left-to-right scan of the input string
 - Leftmost derivation
 - 1 symbol of lookahead
 - Highly restricted form of context-free grammar
 - No left recursion
 - No backtracking

Context-Free Hierarchy



LL(1) Grammars

- We can convert many practical grammars to be LL(1)
 - Must remove left recursion
 - Must remove common prefixes (i.e., left factoring)

Grammar with left recursion

Grammar with common prefixes

Eliminating Left Recursion

- Left recursion: A → A α | β
 - Often a result of left associativity (e.g., expression grammar)
 - Leads to infinite looping/recursion in an LL(1) parser
 - To fix, unroll the recursion into a new non-terminal
 - Practical note: A and A' can be a single method in your code
 - Parse one β , then continue parsing α 's until there are no more
 - Keep adding the previous parse tree as a left subnode of the new parse tree

Left Factoring

- Common prefix: $A \rightarrow \alpha \beta_1 \mid \alpha \beta_2$
 - Leads to ambiguous rule choice in LL(1) parser
 - One lookahead (α) is not enough to pick a rule; backtracking is required
 - To fix, left factor the choices into a new non-terminal
 - Practical note: A and A' can be a single method in your code
 - Parse and save data about α in temporary variables until you have enough information to choose

LL(1) Parsing

- LL(1) parsers can also be auto-generated
 - Similar to auto-generated lexers
 - Tables created by a parser generator using FIRST and FOLLOW helper sets
 - These sets are also useful when building hand-written recursive descent parsers
 - And (as we'll see next week), when building SLR parsers

LL(1) Parsing

- FIRST(α)
 - Set of terminals (and ϵ) that can appear at the start of a sentence derived from α (can be a terminal or non-terminal)
- FOLLOW(A) set
 - Set of terminals (and \$) that can occur immediately after nonterminal A in a sentential form
- FIRST+(A \rightarrow β)
 - If ε is not in FIRST(β)
 - FIRST+(A) = FIRST(β)
 - Otherwise
 - FIRST+(A) = FIRST(β) \cup FOLLOW(A)

Useful for choosing which rule to apply when expanding a non-terminal

Calculating FIRST(α)

- Rule 1: α is a terminal **a**
 - FIRST(a) = { a }
- Rule 2: α is a non-terminal X
 - Examine all productions X → Y₁ Y₂ ... Y_k
 - add FIRST(Y₁) if not Y₁ → * ε
 - add FIRST(Y_i) if Y₁ ... Y_i \rightarrow * ε , where j = i-1 (i.e., skip disappearing symbols)
 - FIRST(X) is union of all of the above
- Rule 3: α is a non-terminal X and X $\rightarrow \varepsilon$
 - FIRST(X) includes ε

Calculating FOLLOW(B)

- Rule 1: FOLLOW(S) includes EOF / \$
 - Where S is the start symbol

- Rule 2: for every production $A \rightarrow \alpha B \beta$
 - FOLLOW(B) includes everything in FIRST(β) except ε

- Rule 3: if A $\rightarrow \alpha$ B or (A $\rightarrow \alpha$ B β and FIRST(β) contains ε)
 - FOLLOW(B) includes everything in FOLLOW(A)

Aside: abstract syntax trees

Grammar:

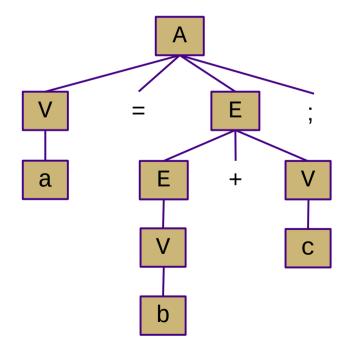
$$A \rightarrow V = E ;$$

$$E \rightarrow E + V$$

$$\mid V$$

$$V \rightarrow a \mid b \mid c$$

Parse tree:



Abstract syntax tree:

