

zplayer (v2)



Modified Use Case Descriptions

The following use case descriptions have changed since the previous version.

<i>Use Case:</i>	Stop zplayer
<i>Preconditions:</i>	The zplayer is on or the zplayer is loading or the zplayer is ready or the zplayer is playing
<i>Basic Flow:</i>	1. The user presses the b key (for “bye”)
<i>Postconditions:</i>	The zplayer is off

Additional Use Case Descriptions

The **additional** interactions between the zplayer and a user are summarized below.

<i>Use Case:</i>	Get Information about a bookz
<i>Preconditions:</i>	The zplayer is ready or the zplayer is playing
<i>Basic Flow:</i>	1. The user presses the ? key 2. The system displays the title of the bookz (or “Unknown” if there is no .infoz file corresponding to the .bookz file).
<i>Postconditions:</i>	The zplayer is in the same state it started in
