

CS239

Nathan Sprague

April 5, 2012

Stacks and Queues

- Two new collection interfaces...
- We have seen some very flexible collection types: e.g. List.
- Sometimes it's good to have a collection that sharply *limits* the way way can interact with data.
 - No danger of interacting with the data in the “wrong” way.
 - Possible to develop a more efficient implementation if we know in advance that only a limited set of operations may be performed.

Stacks

- Stack is a LIFO collection:
 - Last In First Out
- Two main operations:
 - push - places an item on the “top” of the stack.
 - pop - removes the item from the “top” of the stack.
- Sometimes:
 - peek - look at the top item without returning it.

Sample interface:

[Stack.java](#) ↗

Clicker Question

```
1     stack.push("A");
2     stack.push("B");
3     stack.push("C");
4     stack.pop();
5     stack.push("D");
6     while (!stack.isEmpty())
7     {
8         System.out.print(stack.pop() + " ");
9     }
```

1 A B C D

2 D B A

3 A B D

4 B C D

Queue

- Queue is a FIFO collection:
 - First In First Out
- Two main operations:
 - enqueue - places an item at the back of the queue.
 - dequeue - removes the item from the front of the queue.
- Sometimes:
 - peek - look at the front item without returning it.

Sample interface:

[Queue.java](#) ↗

Clicker Question

```
1      queue.enqueue("A");
2      queue.enqueue("B");
3      queue.enqueue("C");
4      queue.dequeue();
5      queue.enqueue("D");
6
7      while (!queue.isEmpty())
8      {
9          System.out.print(queue.dequeue() + " ");
10     }
```

1 A B C D

2 A B C

3 B C D

4 D B A

Implementing a Stack (1)

- Contiguous (Array-based) implementation:
 - `ArrayStack.java` ↗

Implementing a Stack (2)

- Linked implementation:
 - [Node.java](#)
 - [LinkedStack.java](#)

Implementing a Queue (1)

- Linked implementation:
 - `LinkedList.java` ↗

Implementing a Queue (2)

- Contiguous (Array-based) implementation:
 - `ArrayQueue.java` ↗

Implementing a Queue (3)

- Circular Array:
 - `CircularArrayQueue.java` ↗