# CS228 - Cryptography 

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## Shift Ciphers

■ Encrypt: $f(p)=(p+k) \bmod 26$
■ Decrypt: $f^{-1}(p)=(p-k) \bmod 26$
Example: Caesar cipher shifts by 3
Plain: ABCD EFGH IJKL MNOP QRST UVWX YZ
Cipher: DEFG HIJK LMNO PQRS TUVW XYZA BC

## Cryptanalysis - Breaking Codes

■ Shift ciphers are very easy to attack.
■ Brute force, or

- Letter frequency


## Block Ciphers

Block ciphers help prevent frequency attacks
Transposition:
$\sigma(1)=3$
$\sigma(2)=1$
$\sigma(3)=4$
$\sigma(4)=2$
Encrypt: PIRATE ATTACK (IAPR ETTA AKTC)
Decrypt: SWUE TRAE OEHS (USE WATER HOSE)
(Note: frequency analysis will reveal that this is probably a transposition cipher.)

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- This can be done efficiently.
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- Euclidean Algorithm can be used to check if

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■ Solve for $d$ such that $d e \equiv 1(\bmod (p-1)(q-1))$

- We know that there is such a $d$ because of Theorem 1 in section 4.4
- It can be found efficiently... Process is described in section 4.4.


## RSA: Encryption

■ Convert blocks of text into integers $m_{1}, m_{2}, \ldots m_{k}$, where each $m_{i}<n$.
■ Encrypt the blocks:

- $c_{i}=m_{i}^{e} \bmod n$

■ Modular exponentiation can be done efficiently using algorithm from Section 4.2.

## RSA: Decryption

■ Decrypt the blocks:
■ $m_{i}=c_{i}^{d} \bmod n$

- Textbook presents an argument that this works using Fermat's little theoreom and the Chinese remainder theoerom from Section 4.4.

■ Convert the blocks back into text.

## RSA: Public and Private Keys

■ Recall the encryption step:

- $c_{i}=m_{i}^{e} \bmod n$

■ Even if you know $c_{i}$, $e$ and $n$, it is not possible to efficiently find $m_{i}$.
■ You can decrypt if you know $d$ :

- $m_{i}=c_{i}^{d} \bmod n$
$■$ Our method for finding $d$ depends on knowing $p$ and $q$.
■ No problem!(?) Just factor n...


## Public Key Applications: Digital Signatures

■ "Encrypt" your message with your private key.
■ The recipient "decrypts" your message with your public key.
■ Recipient knows the message came from you.

