## CS 228, Finite State Machines With Output

## Name:

Some questions are from Discrete Mathematics and It's Applications 7e by Kenneth Rosen.

- Draw the state diagram for the finite state machine with the following state table:

| State | $f$ |  | $g$ |  |
| :---: | :---: | :---: | :---: | :---: |
|  | Input |  | Input |  |
|  | 0 | 1 | 0 | 1 |
| $s_{0}$ | $s_{0}$ | $s_{4}$ | 1 | 1 |
| $s_{1}$ | $s_{0}$ | $s_{3}$ | 0 | 1 |
| $s_{2}$ | $s_{0}$ | $s_{2}$ | 0 | 0 |
| $s_{3}$ | $s_{1}$ | $s_{1}$ | 1 | 1 |
| $s_{4}$ | $s_{1}$ | $s_{0}$ | 1 | 0 |

- Find the output generated from the input string 01110 for the finite state machine above.
- Construct a finite-state machine for a toll machine that opens a gate after 25 cents, in nickels dimes, or quarters has been deposited. No change is given and no credit is given to the next driver when more than 25 cents has been deposited. The possible outputs are "nothing" and "open".
- Construct a finite-state machine that delays an input string two bits, giving 00 as the first two bits of the output. HINT: Your machine should have four states, where each state represents one of the possibilities for the two previous input bits.
- Create an improved version of your two bit delay machine that always outputs '-' for the first two inputs.

